

Two-Lettered TLE CODES for The ACE Golf Game
ACE THE GAME = AG BIRDIE BOY = BB EAGLE'S NEST = EN IN THE ROUGH = IR MY PAR = MP PUTTER AROUND = PA SWEET SPOT = SS BOGEY MAN = BM CHIP'S SHOT = CS HOLE IN ONE = HO IRON MAN = IM PERFECT PITCH = PP SANDY'S TRAP = ST E FOR TWO = T

## Golf Trivia

A hole-in-one is also referred to as an "Ace". About 40\% of them are made on par 3 holes, by mid-handicappers age 50 or over, with a 7,8, or 9 iron. The odds of an amateur golfer making an "Ace" are 12,500 to one. Norman Manley, an amateur golfer from southern California, holds the unofficial record for "ACES" at 59.
By comparison, Mancil Davis, a professional golfer from Texas, holds the official PGA World Record for "ACES" at 51.
Only three golfers have ever made two (2) hole-in-ones in the same round. The longest "Ace" ever made was at a distance of 517 yards by Mike Crean in Denver in 2002. Since it was accomplished on a par 5 hole, it met the qualifications of a "Condor" (4 under par).
In 2012, Rheim Gibson, an Australian, made the lowest golf score ever at 55 (course par 7I). It was made at the River Oaks Golf Club in Edmond, OK. It consisted of two Eagles, twelve Birdies, and four Pars.

SPORTS FANATIC.
ACE


A Gfit For All Our Gother Friends

## COMPLIMIENTS OF

Your Company Name
8
Logo

## Golf Greetings

TO
the wise owner of the best golf balls ever made.

FROM
the proud folks that made them.
Just a note to say "Thank You" for your continued loyalty to our company and its high quality golf products.

In appreciation, we are including a small gift, a unique Golf Game.

We hope that it will provide many hours of enjoyment for you, your family and your friends!

Wishing you many "Aces" along the way!

Your Company Name

AcE

## HOW TO PLAY THE ACE GOLF GAME

Overview: This game is to be played by one or more players, one player at a time. After the score of first player is recorded, that person may challenge any other player(s) to beat his score
Object of the Game: To win by combining the most Squares in a 60-second period

Preparation: Start the game by tearing off the last panel along the perf lines. Then, separate the individual Squares along the perf lines and place them on a table with the logo facing up
Start the Game: The first player starts the game by turning over the individual Squares, one at a time, and attempts to combine them into the 2-lettered TLE Golf codes as found on the back panel such as:

$$
\begin{array}{ll}
\text { BM }=\text { Bogey Man } & \text { BB = Birdie Boy } \quad \mathrm{TT}=\text { Tee For Two }
\end{array}
$$

Eagle Squares are "wild" and can substitute for any letter. Tiering: When combining Squares to form 2-lettered TLE Golf codes, you are allowed to tier them as shown below, as long as there are never more than 2 Squares in any direction.


Scoring: One point is earned for every Square combined. If a player tiers FIVE (5) letters, he/she earns five (5) extra bonus points. End of Game: After 60 seconds of play, the score of the first player s determined by the number of Squares he/she combined, plus any is determined by the number of Squares he/she combined, plus any Bonus points. That player may then challenge any other player(s) to beat his/her score. After all players have had a turn, the player who accumulated the most points wins. Skill levels are (based on points scored):

Amateur: 15-17 Minor League: 18-22 All-Pro: 23+ ©2019TLEEXP • Trademarked Patent Pending • info@tleexp.com


