

TPI - Third-Party Game Interface

HOME / STANDARDS / THIRD-PARTY GAME
INTERFACE

TPI, which is based on JSON, HTTP/REST, and WebSocket technology, describes a standardized interface between iGaming Platforms, Remote Game Servers, and Progressive Jackpot Controllers for launching games, recording monetary transactions, posting progressive contributions, awarding progressive jackpots, reconciling interrupted games, etc. The specification fully supports online gaming operations that service multiple operators, affiliates, and jurisdictions, allowing the activity associated with each stakeholder to be easily isolated and reported.

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