

**TROVE** GAME BLOG PLAY NOW

Welcome to Trove™, an open-ended voxel adventure through countless realms filled with quests, chests, and enemies great and small.

Explore and create your way through fully buildable/destructible worlds where your next discovery is always around the corner, under the surface, or over the crafting table.

We're launching Trove in alpha so we can develop openly and collaboratively with you earlier than ever before.

Your adventure begins with one click. Sign up for alpha. We can't wait to see what you'll create!

[Read the Latest News](#)

**Play Now**

**Sign up for alpha & latest news**

Already have a Tron Account? [Click here](#)  
Have a code? [Redeem here](#)

Email Address:

Password:

Confirm Password:

Date of Birth:  /  /

What country do you live in?

I have read and agree to Trove's [Terms of Use](#) and [Privacy Policy](#).

Sign me up for alpha and Trove news

**Register**

Join the Discussion

**TROVE** GAME BLOG PLAY NOW

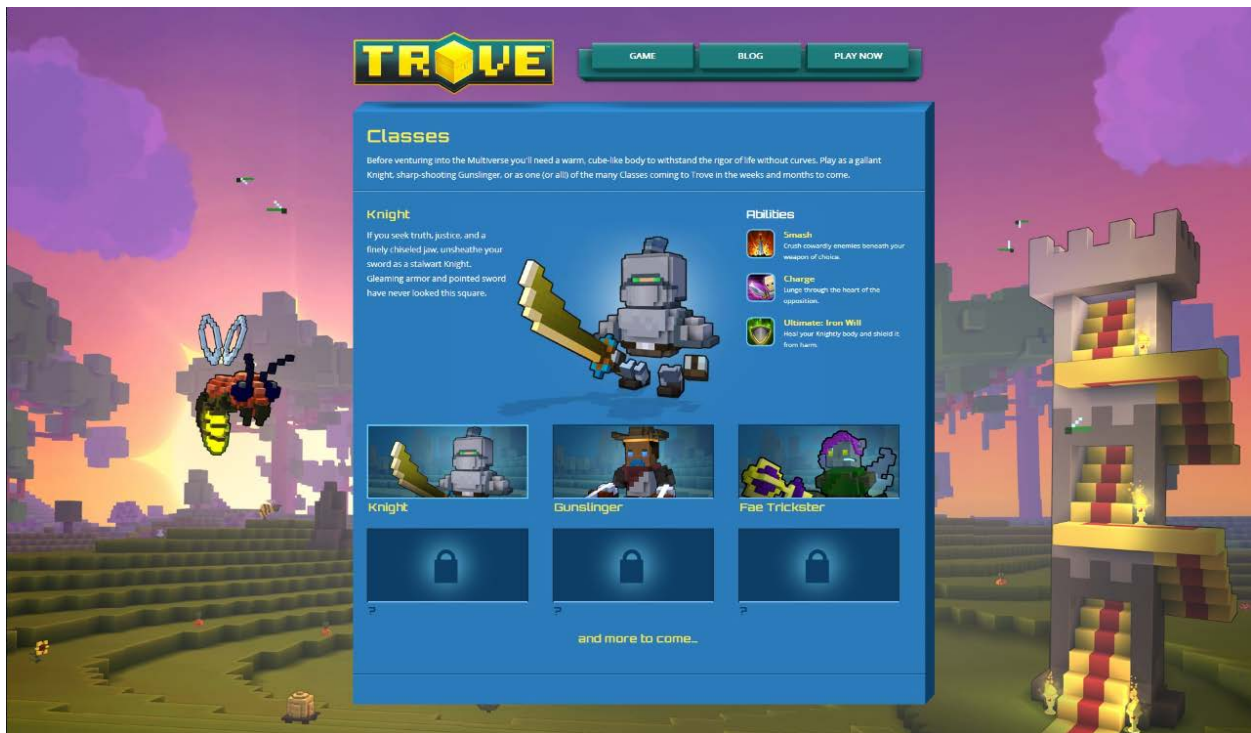
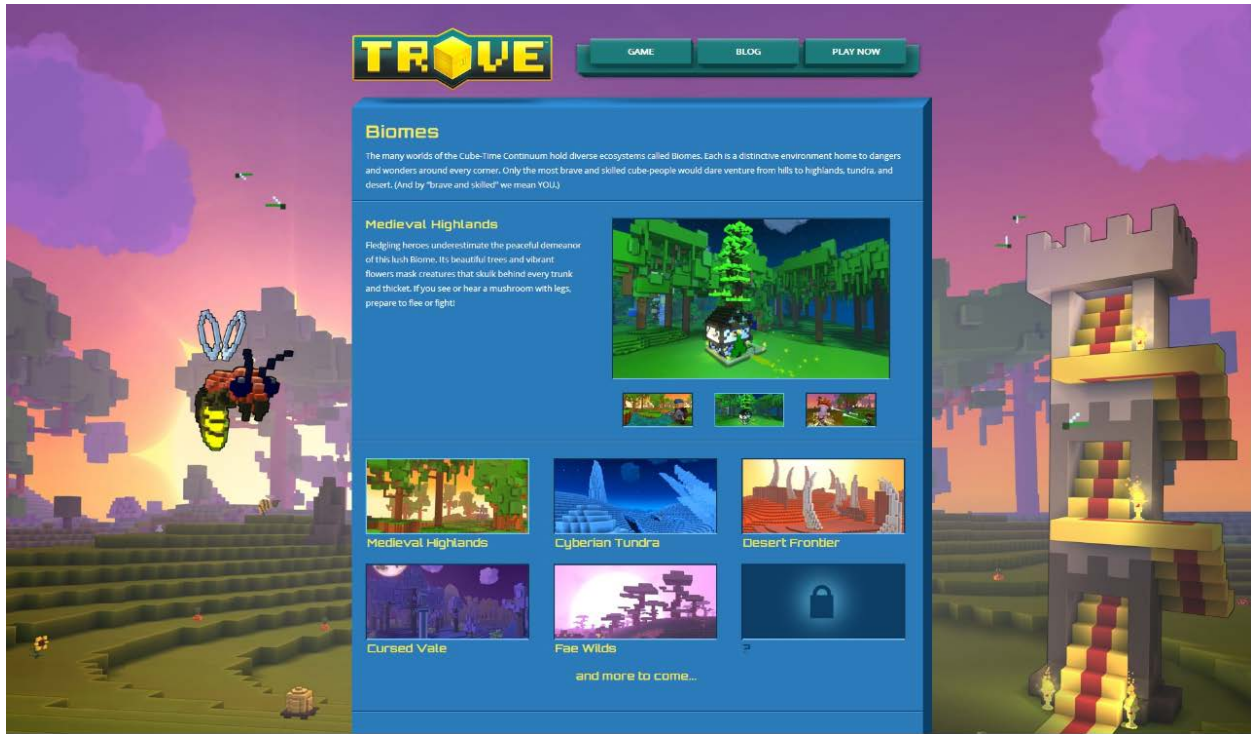
**Support Trove™ and Get Rewards**

We're giving special rewards and bonus in-game Credits™ to early supporters. Purchase any of these Packs and watch your rewards snowball on the road to launch!

\*Credits you buy during pre-release are called Support Credits. You can spend them at the in-game store during pre-release, and they'll be released back to you, along with Bonus Voxels Credits, at the start of the full release.

**Get Instant Alpha Access with \$20 PACKS & UP**

<p><b>\$5: Scout</b></p> <ul style="list-style-type: none"> <li>750 Support Credits</li> <li>Guaranteed Beta Access</li> <li>All Unlocked Bonus Milestones</li> <li>Our choice of rewards for being an early supporter!</li> </ul> <p><b>Purchase</b></p>	<p><b>\$20: Adventurer</b></p> <ul style="list-style-type: none"> <li>Instant Alpha Access</li> <li>1000 Support Credits (+250 Bonus!)</li> <li>Incentive Tokens: You'll gain an Incentive Upgrade (when available)</li> <li>All Unlocked Bonus Milestones</li> </ul> <p><b>Purchase</b></p>	<p><b>\$50: Knight</b></p> <ul style="list-style-type: none"> <li>Instant Alpha Access</li> <li>4000 Support Credits (+1,000 Bonus!)</li> <li>Original Soundtrack: Back in the land of the Trove, get a soundtrack (available by launch)</li> <li>A Friend Indeed: Priority Alpha Access code for you &amp; a friend</li> <li>Upgrade Your Homeworld: Get extra space in your personal world (when available)</li> <li>Early Stable Mount</li> <li>Bonus Crown: A Mt. 75 for a while</li> <li>Adventurer Rewards</li> <li>All Unlocked Bonus Milestones</li> </ul> <p><b>Purchase</b></p>	<p><b>\$100: Champion</b></p> <ul style="list-style-type: none"> <li>Instant Alpha Access</li> <li>8000 Support Credits (+1,500 Bonus!)</li> <li>Never Sell the Pot: Get Priority Alpha Access for 5% of your shared Treasures</li> <li>5000 Crown: Guaranteed not to be used!</li> <li>Real Estate Magic: Place additional Content over in your Homeworld</li> <li>Includes Knight Rewards</li> <li>All Unlocked Bonus Milestones</li> </ul> <p><b>Purchase</b></p>
<p><b>\$2000: Conqueror</b></p> <p>HOW MANY'S MAKING US BLISS?</p> <ul style="list-style-type: none"> <li>Instant Alpha Access</li> <li>37,000 Support Credits (+7,000 Bonus!)</li> <li>That's Leave a Mark: Give in your character's name, your name, or your guild's name and we'll incorporate it into the game world!</li> <li>Gold Crown: Pledge for King... or Queen, whichever!</li> <li>Includes Champion Rewards</li> <li>All Unlocked Bonus Milestones</li> </ul> <p><b>Purchase</b></p>	<p><b>\$1000: Pixel Master</b></p> <p>GIVE ME VOX OR GIVE ME BREAD!</p> <ul style="list-style-type: none"> <li>Instant Alpha Access</li> <li>10,000 Support Credits (+3,000 Bonus!)</li> <li>Crafted in My Name: Heroes will build an item named after you, or a creature will carry your legend! (Work with the Dev Team to create a pet, or creature in the game. Perhaps you'll be more famous than the rest!)</li> <li>Relic Crown: Don crown to add them all!</li> <li>Includes Conqueror Rewards</li> <li>All Unlocked Bonus Milestones</li> </ul> <p><b>Purchase</b></p>	<p><b>\$25000: Voxel Savant</b></p> <p>SO WHAT'S YOUR CONSIDERING THIS? YOU'RE VOTING AMERICA!</p> <ul style="list-style-type: none"> <li>Instant Alpha Access</li> <li>40,000 Support Credits (+8,500 Bonus!)</li> <li>Relic Crown: You'll work with the Dev Team to choose a name. What does it say about what questions are there? The power is yours!</li> <li>Includes Pixel Master Rewards</li> <li>All Unlocked Bonus Milestones</li> </ul> <p><b>Purchase</b></p>	



**The Vision** Like Tweet

Our vision with Trove was simple: create a game that generates exciting new worlds on a regular basis, has free-form exploration that makes going through a mountain as rewarding as going over it, and enables community contributions to significantly impact the game.

Then we took that core, made it persistent and accessible, and added in some of our favorite action RPG elements: you can adventure through unlimited dungeon variations, discover an endlessly increasing supply of loot, and harvest resources to craft a variety of useful and powerful items.

Finally, we added the ability to create your very own trans-dimensional home. This base persists across worlds and servers, is completely customizable, and will grow and travel with you throughout your adventures. The result? You'll own a part of Trove no matter where we go or how the game evolves.

**Where will you go?**

- New worlds are never the same; each holds unique combinations of environments and resources to discover.
- Worlds vanish or renew as quest objectives are completed – every click of the play button offers a new journey in Trove!
- Procedurally generated dungeons are full of surprises and rewards.

**What will you find?**

- Complete quests tied to the story of Trove and defeat world bosses to claim handsome rewards.
- Earn loot, customize your character, and level up.
- Swap your class and abilities while playing to fit any adventure.
- Craft an endless variety of useful and powerful items.

**What will you build?**

- Create your own Cornerstone, a home base you'll take from world to world.
- Contribute to the game by creating new weapons, creatures, and environments.
- Your creations can appear in your worlds... and others!

[Sign Up](#)