

EXHIBIT C



PRISMATIC PENGUIN

The Penguin Welcomes You!



Prismatic Penguin is a small app development business founded in February 2015 by [Alex Thayer](#).

Our first project was [Hypermaze](#), a simple maze game released on iOS and Android. I use "simple" loosely because you can generate mazes in up to eight dimensions and up to fifteen thousand rooms. I also use "our" loosely because it was entirely a one-person job; I created it more to help myself learn programming and app development than to sell to a large audience.

In November 2016 I resumed work and have updated Hypermaze to version 1.4. Meanwhile I have also come up with several ideas for [my second app](#) (as well as third, fourth, etc). Read the Prismatic Penguin [Facebook page](#) for up-to-date news.

The Prismatic Penguin was designed by logo Marko Pavicevic.



© 2015-2016 Prismatic Penguin