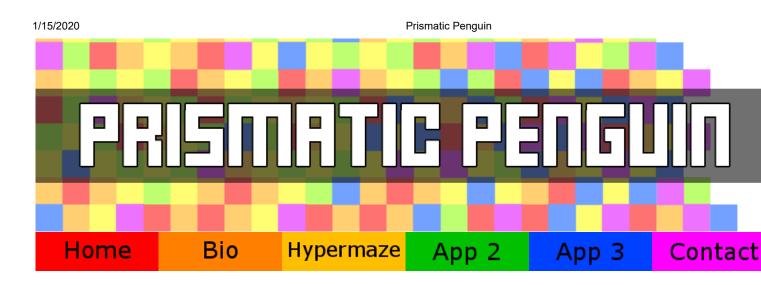
EXHIBIT C



The Penguin Welcomes You! Prismatic Penguin is a small app development business founded in February 2015 by Alex Thayer. Our first project was Hypermaze, a simple maze game released on

Our first project was <u>Hypermaze</u>, a simple maze game released on iOS and Android. I use "simple" loosely because you can generate mazes in up to eight dimensions and up to fifteen thousand rooms. I also use "our" loosely because it was entirely a one-person job; I created it more to help myself learn programming and app development than to sell to a large audience.

In November 2016 I resumed work and have updated Hypermaze to version 1.4. Meanwhile I have also come up with several ideas for <u>my second app</u> (as well as third, fourth, etc). Read the Prismatic Penguin <u>Facebook page</u> for up-to-date news.

The Prismatic Penguin was designed by logo Marko Pavicevic.





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