### 11-05-1998



FORM PTO-1594

(Rev 5-93)

100869308

**₹ SHEET** 

U.S. DEPARTMENT OF COMMERCE Patent and Trademark Office

To the Honorable Commissioner of Patents and Trademarks.	Please record the attached original documents or copy thereof.
1. Name of conveying party(ies):	2. Name and address of receiving party(ies):
ACTIVISION, INC. Individual(s) citizenship:	Name: PNC BANK, N.A., Agent Address: 1000 Westlakes Drive, Suite 200 City: Berwyn State: PA Zip: 19312
mulvidual(s) citizensiip.	
Association:	Individual(s) citizenship:  Association:
General Partnership:	General Partnership:
Limited Partnership:	Limited Partnership:
Corporation - State: Delaware	Corporation - State:
Other:	Other:
Additional name(s) of conveying party(ies) attached? [ ] Yes [X] No	If assignee is not domiciled in the United States, a domestic representative designation is attached:  [] Yes [] No
3. Nature of Conveyance:	(Designations must be a separate document from assignment)
[ ] Assignment [ ] Merger [X] Security Agreement [ ] Change of Name [ ] Other Execution Date: October 23, 1998	Additional name(s) & address(es) attached? [] Yes [x] No
4. Application number(s) or trademark number(s):	
75/352,975	B. Trademark Registration No.(s)  1,428,599
Additional numbers attach	ned? [] Yes [X] No
Name and address of party to whom correspondence concerning document should be mailed:      Name: Erin O'Brien     Internal Address: GRAY CARY WARE & FREIDENRICH     400 Hamilton Avenue     Palo Alto, California 94301	6 Total number of applications and registrations involved: 44
	7. Total fee (37 CFR 3.41) \$ 1,115.00  [ ] Enclosed  [ X ] Authorized to be charged to deposit account
	8. Deposit account number: 07-1907
	(Attach duplicate copy of this page if paying by deposit account)
DO NOT USE	THIS SPACE
9. Statement and signature.  To the best of my knowledge and belief, the foregoing information is true ar	ad correct and any attached copy is a true copy of the original document.
Erin O'Brien Arm 9	November 5, 1998
Name of Person Signing Signa	ture Date
	Total number of pages comprising cover sheet: [15]

Mail Documents to be recorded with required cover sheet information to: U.S. Patent and Trademark Office, Office of Public Records 1213 Jefferson Davis Highway, 3rd Floor Washington, DC 22202

### INTELLECTUAL PROPERTY SECURITY AGREEMENT

This Intellectual Property Security Agreement (the "Agreement") is made as of October 23, 1998 by and between Activision, Inc., a Delaware corporation ("Assignor"), and PNC Bank, National Association, as agent for the Banks as defined in the Credit Agreement described below ("Assignee").

#### RECITALS

- A. The Banks have agreed to lend to Assignor certain funds (the "Loan"), and Assignor desires to borrow such funds from such Banks pursuant to the terms of a Credit Agreement dated as of the date hereof, among Assignor, the financial institutions named therein (the "Banks"), and Assignee as agent for the Banks (the "Credit Agreement").
- B. In order to induce the Banks to make the Loan, Assignor has agreed to grant a first priority security interest in certain intangible property to Assignee for the benefit of Assignee and the Banks for purposes of securing the obligations of Assignor to Assignee and the Banks.

### NOW, THEREFORE, THE PARTIES HERETO AGREE AS FOLLOWS:

- 1. Grant of Security Interest. As collateral security for the prompt and complete payment and performance of all of Assignor's obligations and liabilities of every nature, now or hereafter existing, under or arising out of or in connection with the Credit Agreement or otherwise, and all extensions or renewals thereof, whether for principal, interest, fees, expenses, indemnities or otherwise, whether voluntary or involuntary, direct or indirect, absolute or contingent, liquidated or unliquidated, whether or not jointly owed with others, and whether or not from time to time decreased or extinguished and later increased, created or incurred, and all or any portion of such obligations or liabilities that are paid, to the extent all or any part of such payment is avoided or recovered directly or indirectly from Assignee or a Bank as a preference, fraudulent transfer or otherwise (all such obligations and liabilities being the "Underlying Debt"), and all obligations of every nature of Assignor now or hereafter existing under this Agreement (all such obligations, together with the Underlying Debt, being the "Secured Obligations"), Assignor hereby assigns, transfers, conveys and grants to Assignee, for the benefit of Agent and Banks a first priority security interest, as security, in and to Assignor's entire right, title and interest in, to and under the following (all of which shall collectively be called the "Intellectual Property Collateral"):
- (a) Any and all copyright rights, copyright applications, copyright registrations and like protections in each work or authorship and derivative work thereof that is created by Assignor, whether published or unpublished and whether or not the same also constitutes a trade secret, now or hereafter existing, created, acquired or held, including without limitation those set forth on Exhibit A attached hereto (collectively, the "Copyrights");

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- (b) Any and all trade secrets, and any and all intellectual property rights in computer software and computer software products now or hereafter existing, created, acquired or held;
- (c) Any and all design rights which may be available to Assignor now or hereafter existing, created, acquired or held;
- (d) All patents, patent applications and like protections including without limitation improvements, divisions, continuations, renewals, reissues, extensions and continuations-in-part of the same, including without limitation the patents and patent applications set forth on Exhibit B attached hereto (collectively, the "Patents");
- (e) Any trademark and servicemark rights, whether registered or not, applications to register and registrations of the same and like protections, and the entire goodwill of the business of Assignor connected with and symbolized by such trademarks, including without limitation those set forth on Exhibit C attached hereto (collectively, the "Trademarks");
- (f) Right to the proceeds (excluding attorneys' and other professional and expert fees and expenses) arising from any and all claims for damages by way of past, present and future infringement of any of the rights included above, with the right, but not the obligation, to sue on behalf of and collect such damages for said use or infringement of the intellectual property rights identified above;
- (g) All licenses or other rights to use any of the Copyrights, Patents or Trademarks, and all license fees and royalties arising from such use to the extent permitted by such license or rights;
- (h) All amendments, renewals and extensions of any of the Copyrights, Trademarks or Patents; and
- (i) All proceeds and products of the foregoing, including without limitation all payments under insurance or any indemnity or warranty payable in respect of any of the foregoing.

Notwithstanding the foregoing, "Intellectual Property Collateral" shall not include any rights in any general intangibles representing rights under agreements between Assignor and any third party, to the extent that (i) such general intangibles are not assignable or capable of being encumbered as a matter of law or under the terms of the agreement applicable thereto (but solely to the extent that any such restriction shall be enforceable under applicable law), without the consent of the other party thereto and (ii) such consent has not been obtained; provided, however, that "Intellectual Property Collateral" shall include any and all proceeds of such general intangibles to the extent that the assignment or encumbering of such proceeds is not so restricted and upon any such other applicable party's consent with respect to any such otherwise excluded general intangibles being obtained, thereafter such general intangibles as well as any and all proceeds thereof that might theretofore have been excluded from the term "Intellectual Property Collateral."

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- 2. <u>Authorization and Request</u>. Assignor authorizes and requests that the Register of Copyrights and the Commissioner of Patents and Trademarks record this security agreement.
- 3. <u>Covenants and Warranties</u>. Assignor represents, warrants, covenants and agrees as follows:
- (a) Assignor is now the sole owner of the Intellectual Property Collateral, except for non-exclusive licenses granted by Assignor to its customers in the ordinary course of business;
- (b) Performance of this Agreement does not conflict with or result in a breach of any agreement to which Assignor is party or by which Assignor is bound.
- (c) During the term of this Agreement, Assignor will not transfer or otherwise encumber any interest in the Intellectual Property Collateral, except for non-exclusive licenses granted by Assignor in the ordinary course of business or as set forth in this Agreement;
- (d) Each of the Patents is valid and enforceable, and no part of the Intellectual Property Collateral has been judged invalid or unenforceable, in whole or in part, and no claim has been made that any part of the Intellectual Property Collateral violates the rights of any third party;
- (e) Assignor shall promptly advise Assignee of any change in the composition of the Intellectual Property Collateral, including but not limited to any subsequent ownership right of the Assignor in or to any Trademark, Patent or Copyright not specified in this Agreement;
- (f) Assignor shall (i) protect, defend and maintain the validity and enforceability of the Trademarks, Patents and Copyrights, (ii) use its best efforts to detect infringements of the Trademarks, Patents and Copyrights and promptly advise Assignee in writing of material infringements detected and (iii) not allow any Trademarks, Patents or Copyrights to be abandoned, forfeited or dedicated to the public without the written consent of Assignee, which shall not be unreasonably withheld.
- (g) To the extent required under the Credit Agreement, Assignor shall promptly register the most recent version of any of Assignor's Copyrights, if not so already registered, and shall, from time to time, execute and file such other instruments, and take such further actions as Assignee may reasonably request from time to time to perfect or continue the perfection of Assignee's interest in the Intellectual Property Collateral;
- (h) This Agreement creates in favor of Assignee a valid security interest in the Intellectual Property Collateral in the United States listed on the Exhibits hereto securing the payment and performance of the obligations evidenced by the Credit Agreement and the Notes, and upon the filing of the UCC financing statements in the appropriate jurisdictions and making the filings referred to in clause (i) below, a perfected first priority security interest in such collateral;

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- Trademark office with respect to the Patents and Trademarks and the Register of Copyrights with respect to the Copyrights necessary to perfect the security interests created hereunder, and except for the filing of the UCC financing statements, and except as has been already made or obtained, no authorization, approval or other action by, and no notice to or filing with, any U.S. governmental authority or U.S. regulatory body is required either (i) for the grant by Assignor of the security interest granted hereby or for the execution, delivery or performance of this Agreement by Assignor in the U.S. or (ii) for the perfection in the United States or the exercise by Assignee of its rights and remedies hereunder;
- (j) All information heretofore, herein or hereafter supplied to Assignee by or on behalf of Assignor with respect to the Intellectual Property Collateral is accurate and complete in all material respects.
- (k) Assignor shall not enter into any agreement that would impair or conflict with Assignor's obligations hereunder without Assignee's prior written consent, which consent shall not be unreasonably withheld. Assignor shall not permit the inclusion in any contract to which it becomes a party of any provisions that could or might in any way prevent the creation of a security interest in Assignor's rights and interests in any property included within the definition of the Intellectual Property Collateral acquired under such contracts, except that certain contracts may contain anti-assignment provisions that could in effect prohibit the creation of a security interest in such contracts, and except that Assignor shall not be prohibited from granting non-exclusive licenses, or entering into marketing and distribution agreements in the normal course of its business.
- (I) Upon any executive officer of Assignor obtaining actual knowledge thereof, Assignor will promptly notify Assignee in writing of any event that materially adversely affects the value of the Intellectual Property Collateral, the ability of Assignor to dispose of any Intellectual Property Collateral or the rights and remedies of Assignee in relation thereto, including the levy of any legal process against any of the Intellectual Property Collateral.
- 4. Assignee's Rights. Assignee shall have the right, but not the obligation, to take, at Assignor's sole expense, any actions that Assignor is required under this Agreement to take but which Assignor fails to take, after fifteen (15) days' notice to Assignor. Assignor shall reimburse and indemnify Assignee for all reasonable costs and reasonable expenses incurred in the reasonable exercise of its rights under this section 4.
- 5. Inspection Rights. Assignor hereby grants to Assignee and its employees, representatives and agents the right to visit, upon notice provided for in the Credit Agreement, during reasonable hours, any of Assignor's plants and facilities that manufacture, install or store products (or that have done so during the prior six-month period) that are sold utilizing any of the Intellectual Property Collateral, and to inspect the products and quality control records relating thereto as often as may be reasonably requested, but not more than once in each calendar quarter if no Event of Default has occurred.

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- 6. Further Assurances: Attorney in Fact.
- (a) On a continuing basis, Assignor will, subject to any prior licenses, encumbrances and restrictions and prospective licenses, make, execute, acknowledge and deliver, and file and record in the proper filing and recording places in the United States, all such instruments, including appropriate financing and continuation statements and collateral agreements and filings with the United States Patent and Trademark Office and the Register of Copyrights, and take all such action as may reasonably be deemed necessary or advisable, or as reasonably requested by Assignee, to perfect Assignee's security interest in all Copyrights, Patents and Trademarks and otherwise to carry out the intent and purposes of this Agreement, or for assuring and confirming to Assignee the grant or perfection of a security interest in all Intellectual Property Collateral.
- (b) Assignor hereby irrevocably appoints Assignee as Assignor's attorney-in-fact, with full authority in the place and stead of Assignor and in the name of Assignor, from time to time in Assignee's discretion, to take any action and to execute any instrument which Assignee may deem necessary or advisable to accomplish the purposes of this Agreement, including:
- (i) To modify, in its sole discretion, this Agreement without first obtaining Assignor's approval of or signature to such modification by amending Exhibit A, Exhibit B and Exhibit C, thereof, as appropriate, to include reference to any right, title or interest in any Copyrights, Patents or Trademarks acquired by Assignor after the execution hereof or to delete any reference to any right, title or interest in any Copyrights, Patents or Trademarks in which Assignor no longer has or claims any right, title or interest; and
- (ii) To file, in its sole discretion, one or more financing or continuation statements and amendments thereto, relative to any of the Intellectual Property Collateral without the signature of Assignor where permitted by law.
- 7. Events of Default. The occurrence of any of the following shall constitute an Event of Default under this Agreement:
  - (a) An Event of Default occurs under the Credit Agreement; or
- (b) Assignor breaches any warranty or agreement made by Assignor in this Agreement and, as to any breach that is capable of cure, Assignor fails to cure such breach within ten (10) days of the occurrence of such breach.
- 8. Remedies. Upon the occurrence and continuance of an Event of Default, Assignee shall have the right to exercise all the remedies of a secured party under the California Uniform Commercial Code, including without limitation the right to require Assignor to assemble the Intellectual Property Collateral and any tangible property in which Assignee has a security interest and to make it available to Assignee at a place designated by Assignee. Assignee shall have a nonexclusive, royalty free license to use the Copyrights, Patents and Trademarks to the extent reasonably necessary to permit Assignee to exercise its rights and

PA\824467.2 2100009-900200 remedies upon the occurrence and during the continuation of an Event of Default. Assignor will pay any expenses (including reasonable attorneys' fees) incurred by Assignee in connection with the exercise of any of Assignee's rights hereunder, including without limitation any expense incurred in disposing of the Intellectual Property Collateral. All of Assignee's rights and remedies with respect to the Intellectual Property Collateral shall be cumulative.

- 9. Indemnity. Assignor agrees to defend, indemnify and hold harmless Assignee, the Banks and each of their officers, employees, and agents against: (a) all obligations, demands, claims, and liabilities claimed or asserted by any other party in connection with the transactions contemplated by this Agreement, and (b) all losses or expenses in any way suffered, incurred, or paid by Assignee as a result of or in any way arising out of, following or consequential to transactions between Assignee and Assignor, whether under this Agreement or otherwise (including without limitation reasonable attorneys' fees and reasonable expenses), except for losses arising from or out of Assignee's gross negligence or willful misconduct.
- 10. Reassignment. At such time as Assignor shall completely satisfy all of the Secured Obligations, Assignee shall execute and deliver to Assignor all deeds, assignments and other instruments as may be necessary or proper to revest in Assignor full title to the property assigned hereunder, subject to any disposition thereof which may have been made by Assignee pursuant hereto.
- 11. Course of Dealing. No course of dealing, nor any failure to exercise, nor any delay in exercising any right, power or privilege hereunder shall operate as a waiver thereof.
- 12. <u>Amendments</u>. This Agreement may be amended only by a written instrument signed by both parties hereto.
- 13. Counterparts. This Agreement may be executed in two or more counterparts, each of which shall be deemed an original but all of which together shall constitute the same instrument.
- 14. New York Law and Jurisdiction. This Agreement shall be governed by the laws of the State of California, without regard for choice of law provisions. Assignor and Assignee consent to the exclusive jurisdiction of any state or federal court located in the City of Manhattan, State of California.
- 15. Waiver of Jury Trial. EACH PARTY HERETO HEREBY AGREES TO WAIVE ITS RESPECTIVE RIGHTS TO A JURY TRIAL OF ANY CLAIM OR CAUSE OF ACTION BASED UPON OR ARISING OUT OF THIS AGREEMENT. THE SCOPE OF THIS WAIVER IS INTENDED TO BE ALL ENCOMPASSING OF ANY AND ALL DISPUTES THAT MAY BE FILED IN ANY COURT AND THAT RELATE TO THE SUBJECT MATTER OF THIS TRANSACTION, INCLUDING WITHOUT LIMITATION CONTRACT CLAIMS, TORT CLAIMS, BREACH OF DUTY CLAIMS, AND ALL OTHER COMMON LAW AND STATUTORY CLAIMS. EACH PARTY HERETO ACKNOWLEDGES THAT THIS WAIVER IS A MATERIAL INDUCEMENT FOR EACH SUCH PARTY TO ENTER INTO A BUSINESS RELATIONSHIP, THAT EACH SUCH PARTY HAS ALREADY

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RELIED ON THIS WAIVER IN ENTERING INTO THIS AGREEMENT AND THAT EACH SUCH PARTY WILL CONTINUE TO RELY ON THIS WAIVER IN THEIR RELATED FUTURE DEALINGS. EACH PARTY HERETO FURTHER WARRANTS AND REPRESENTS THAT EACH SUCH PARTY HAS REVIEWED THIS WAIVER WITH ITS LEGAL COUNSEL, AND THAT EACH SUCH PARTY KNOWINGLY AND VOLUNTARILY WAIVES ITS JURY TRIAL RIGHTS FOLLOWING CONSULTATION WITH LEGAL COUNSEL. THIS WAIVER IS IRREVOCABLE, MEANING THAT IT MAY NOT BE MODIFIED EITHER ORALLY OR IN WRITING, AND THIS WAIVER SHALL APPLY TO ANY SUBSEQUENT AMENDMENTS, RENEWALS, SUPPLEMENTS OR MODIFICATIONS TO THIS AGREEMENT. In the event of litigation, this Agreement may be filed as a written consent to a trial by the court.

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IN WITNESS WHEREOF, the parties hereto have executed this Agreement on the day and year first above written.

Address of Assignor:

3100 Ocean Park Boulevard Santa Monica, CA 90405 Attn: Mr. Barry Plaga

Address of Assignee:

1000 Westlakes Drive, Suite 200 Berwyn, PA 19312 Attn: Gregory M. Cote Assignor:

ACTIVISION, INC

reside

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Assignee:

PNC BANK, NATIONAL ASSOCIATION

By:

Title:

## EXHIBIT A

## Copyrights

## Copyrights Since 1994 Only (For older works, see list below)

Work (Bold = Registered)	Description	Territory	Certificate #	Status	Status Date
Activision		·	***************************************	*************************************	
Activision Classics	PSX	US	***************************************	To be filed	***************************************
Atari 2600 Action Pack 1	PC 3.5° HD	US	PA 768-408		
	PC CD/3.5" HD			Registered	7/10/95
Atari 2600 Action Pack 2 Atari 2600 Action Pack 3	PC CD/3.5" HD	US	PA 768-409	Registered	7/11/95
		US		To be filed	
Battlezone	PC	US	PA 886-148	Registered	3/19/98
Blast Chamber	PC	US	PA 829-470	Registered	11/25/96
Dark Reign: The Future of War	PC	US	PA 868-859	Registered	10/24/97
Dark Reign Expansion: Rise of the Shadowhand	PC	US		Application Filed	5/11/98
Elk Moon Murder, The	PC	US	PA 817-425	Registered	7/11/96
Heavy Gear	PC	US	TX 4-640-461	Registered	1/9/98
HyperBlade	Design Document	US	TXu 710-654	Registered	7/13/95
Interstate '76	PC	US	PA 835-903	Registered	4/7/97
Interstate '76: Arsenal	PC	US	PA892-338	Registered	3/19/98
Lost Treasures of Infocom I	artwork, maps and text	US	VA 644-331	Registered	4/25/94
Lost Treasures of Infocom II	artwork, maps and text	US	VA 644-330	Registered	4/25/94
MechWarrior II DOS	DOS text of program only	US	TX 4-465-104	Registered	9/10/97
MechWarrior II Win 95	Win 95 text only	US	TX 4-465-103	Registered	9/16/97
MechWarrior II: Mercenaries	Win 95 text only	US	***************************************	To be filed	***************************************
Muppet Treasure Island	Design Document	US	TXu 684-473	Registered	<b>145/</b> 95
NetStorm	PC	US	PA 886-466	Registered	1/9/98
Pitfall 3D: Beyond the Jungle	PSX	US	***************************************	Application Filed	5/11/98
Pitfall: The Mayan Adventure	Sega CD	US	PA 726-189	Registered	2/21/95
Pitfall: The Mayan Adventure	Genesis	US	PA 658-194	Registered	2/21/95
Pitfall: The Mayan Adventure	SNES	US	PA 658-193	Registered	2/21/95
Return to Zork	CD-ROM version	us	PA 629-435	Registered	4/5/94
Return to Zork	PC version	US	PA 712-166	Registered	4/5/94
Sacred Ground	PC	บร	PA	Application Filed	3/20/97
Shanghai 1.0	Мас	US	PA 720-207	Registered	7/7/95
Shanghai Dynast <b>y</b>	PC	US	PA 885-853	Registered	1/9/98
Shanghai: Great Moments	Design Document	US	Txu 710-655	Registered	7/13/95
Shanghai: Great Moments	PC CD-ROM	US	PA 820-115	Registered	4/10/96
Spycraft: The Great Game	PC CD-ROM	US	PA 820-111	Registered	3/12/96
Spycraft: The Great Game	Design Document	US	TXu 684-469	Registered	1/25/95
Vigilante 8	PC	US		Application Filed	5/29/98
Zork Grand Inquisitor	PC	US	PA 886-467	Registered	1/9/98
Zork Nemesis	PC CD-ROM	us	PA 707-027	Registered	4/8/96

Work	Description	Territory	Certificate #	Status	Status Date
(Bold = Registered)					During Date
Head Games	· · · · · · · · · · · · · · · · · · ·	4	···· <del>·</del> ·······	<del>,</del>	
	777 94 <b>m</b> 4 <b>100000</b> 4 00000 10000500 10000500 1000		·····	*******	
None .					
Raven -		**********************************	*****************************	***************************************	·-····
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Heretic	PC	US	PA 817-440	Registered	7/15/96
Heretic	PC	Canada	454374	Registered	NA
Hexen	PC	US	PA 817-447	Registered	7/15/96
Hexen	PC	Canada	454373	Registered	NA
Hexen II	PC	US	PA 868-856	Registered	10/24/97
Hexen II: Portal of Praevus	PC	US	•••••••••••••••••••••••••••••••••••••••	Application Filed	5/29/98

### Activision Copyrights Pre-1994 and Registered Copyrights Post-1994

- 1. PA-161-107: Tennis. CLNA: acActivision, Inc.
- 2. PA-161-108: Laser Blast. CLNA: acActivision, Inc.
- 3. PA-161-109: Skiing. CLNA: acActivision, Inc.
- 4. PA-161-110: Kaboom]. CLNA: acActivision, Inc.
- 5. PA-188-571: Chopper command. CLNA: acActivision, Inc.
- 6. PA-188-572: Pitfall. CLNA: acActivision, Inc.
- 7. PA-188-573: River Raid. CLNA: acActivision, Inc.
- 8. PA-189-208: Enduro. CLNA: acActivision, Inc.
- 9. PA-189-209: Keystone Kapers. CLNA: acActivision, Inc.
- 10. PA-189-210: Robot Tank. CLNA: acActivision, Inc.
- 11. PA-189-211: Crackpots. CLNA: acActivision, Inc.
- 12. PA-189-212: MegaMania. CLNA: Activision, Inc.
- 13. PA-189-213: Decathlon. CLNA: Activision, Inc.
- 14. PA-189-214: Pressure Cooker. CLNA: Activision, Inc.
- 15. PA-191-031: Worm Whomper. CLNA: Activision, Inc.
- 16. PA-191-032: Kaboom. CLNA: Activision, Inc.
- 17. PA-191-033: River Raid. CLNA: Activision, Inc.
- 18. PA-191-034: Frostbite. CLNA: Activision, Inc.
- 19. PA-194-050: Space Shuttle--a Journey into Space. CLNA: acActivision, Inc.
- 20. PA-195-516: Beamrider. CLNA: acActivision, Inc.
- 21. PA-267-382: Enduro; for use with Atari video computer system. By Activision, Inc. CLNA: acActivision, Inc.
- 22. PA-267-383: Keystone Kapers; for use with Atari video computer system. By Activision, Inc. CLNA: acActivision, Inc.
- 23. PA-267-384: Robot Tank; for use with Atari video computer system. By Activision, Inc. CLNA: acActivision, Inc.
- 24. PA-267-385: MegaMania; for use with Atari video computer system. By Activision, Inc. CLNA: acActivision, Inc.
- 25. PA-267-386: Activision Decathlon; for use with Atari video computer system. By Activision, Inc. CLNA: acActivision, Inc.
- 26. PA-267-387: Pressure Cooker; for use with Atari video computer system. By Activision, Inc. CLNA: acActivision, Inc.
- 27. PA-270-112: Zone Ranger / by Dan Thompson. CLNA: acActivision,
- 28. PA-270-113: Zenji / by Matthew Hubbard. CLNA: acActivision, Inc.
- 29. PA-270-114: Zenji / by Matthew Hubbard. CLNA: acActivision, Inc.
- 30. PA-270-115: Zenji / by Matthew Hubbard. CLNA: acActivision, Inc.

- 31. PA-270-116: Beamrider / by Dave Rolfe. CLNA: acActivision, Inc.
- 32. PA-270-117: The Dreadnaught factor / by Tom Loughry. CLNA: acActivision, Inc.
- 33. PA-270-118: Zone Ranger / by Dan Thompson. CLNA: acActivision, Inc.
- 34. PA-270-119: Private Eye (2600) / by Bob Whitehead. CLNA: acActivision, Inc.
- 35. PA-270-120: Happy Trails / conceived and designed by Carol Shaw. CLNA: acActivision, Inc.
- 36. PA-276-113: Pitfall II--Lost Caverns. CLNA: acActivision, Inc.
- 37. PA-276-114: H. E. R. O. CLNA: acActivision, Inc.
- 38. PA-277-562: Countdown to Shutdown. CLNA: on audiovisual work, artwork & printed text; acActivision, Inc.
- 39. PA-278-160: Hacker / by Steve Cartwright. CLNA: acActivision, Inc.
- 40. PA-278-161: Ghostbusters / by David Crane. CLNA: acActivision, Inc.
- 41. PA-290-819: Park Patrol. CLNA: acActivision, Inc.
- 42. PA-290-820: Mindshadow. CLNA: acActivision. Inc.
- 43. PA-290-821: The Designer's pencil. CLNA: acActivision, Inc.
- 44. PA-290-822: The Tracer sanction. CLNA: acActivision, Inc.
- 45. PA-290-823: Pastfinder. CLNA: acActivision, Inc.
- 46. PA-290-824: Ghostbusters. CLNA: acActivision, Inc.
- 47. PA-290-833: Space Shuttle--a Journey Into Space. CLNA: acActivision, Inc.
- 48. PA-301-865: Alcazar--the Forgotten Fortress. CLNA: acActivision, Inc.
- 49. PA-301-866: Master of the Lamps. CLNA: acActivision, Inc.
- 50. PA-301-867: Mindshadow. CLNA: acActivision, Inc.
- 51. PA-301-868: The Complete Computer Fireworks Celebration Kit. CLNA: acActivision, Inc.
- 52. PA-301-869: Alcazar--the Forgotten Fortress. CLNA: acActivision,
- 53. PA-301-870: Web Dimension. CLNA: acActivision, Inc.
- 54. PA-301-872: Master of the Lamps. CLNA: acActivision, Inc.
- 55. PA-301-873: Master of the Lamps. CLNA: acActivision, Inc.
- 56. PA-301-874: Little Computer People. CLNA: acActivision, Inc.
- 57. PA-301-878: The Great American Cross-Country Road Race. CLNA: acActivision, Inc.
- 58. PA-301-880: Little Computer People. CLNA: acActivision, Inc.
- 59. PA-301-881: The Great American Cross-Country Road Race. CLNA: acActivision, Inc.
- 60. PA-306-204: Hacker (I B M). CLNA: acActivision, Inc.
- 61. PA-306-205: Hacker (Atari XL/XE). CLNA: acActivision, Inc.
- 62. PA-306-206: Hacker (Apple). CLNA: acActivision, Inc.
- 63. PA-629-435: Return to Zork. CLNA: acActivision, Inc., employer for hire.
- 64. PA-658-193: Pitfall: the Mayan adventure. CLNA: acActivision, Inc.
- 65. PA-658-194: Pitfall: the Mayan adventure. CLNA: acActivision, Inc.
- 66. PA-707-027: Zork nemesis. CLNA: acActivision, Inc.
- 67. PA-712-166: Return to Zork. CLNA: acActivision, Inc.
- 68. PA-720-207: Shanghai 1.0 (for Macintosh) CLNA: Activision, Inc.
- 69. PA-726-189: Pitfall: the Mayan adventure. CLNA: acActivision, Inc.
- 70. PA-768-408: Atari 2600 action pack: for Windows: 15 games for your PC.

- CLNA: acActivision, Inc.
- 71. PA-768-409: Activision's Atari 2600 action pack 2: for Windows: 15 games for your PC. CLNA: acActivision, Inc.
- 72. PA-784-343: Sacred ground. CLNA: acActivision, Inc.
- 73. PA-817-425: The elk moon murder. CLNA: acActivision, Inc.
- 74. PA-820-111: Spycraft: the great game. CLNA: acActivision, Inc.
- 75. PA-820-115: Shanghai: great moments. CLNA: acActivision, Inc.
- 76. PA-826-715: Hyperblade. CLNA: acActivision, Inc.
- 77. PA-829-470: Blast chamber: ages 13 up. CLNA: acActivision, Inc.
- 78. PA-835-903: Interstate '76. CLNA: acActivision, Inc.
- 79. PA-868-859: Dark reign: the future of war. CLNA: acActivision, Inc.
- 80. PA-885-853: Shanghai Dynasty: 4 Shanghai tile-matching games plus the ancient game of Mah-Jongg. CLNA: Activision, Inc.
- 81. PA-886-148: Battlezone. CLNA: acActivision, Inc.
- 82. PA-886-466: Netstorm: islands at war. CLNA: acActivision, Inc.
- 83. PA-886-467: Zork grand inquisitor. CLNA: acActivision, Inc.
- 84. PA-892-338: The Interstate '76 arsenal. CLNA: acActivision, Inc.
- 85. TX-1-041-442: Laser Blast. CLNA: acActivision, Inc.
- 86. TX-1-041-443: Tennis. CLNA: acActivision, Inc.
- 87. TX-1-041-444: Kaboom]. CLNA: acActivision, Inc.
- 88. TX-1-041-445: Skiing. CLNA: acActivision, Inc.
- 89. TX-1-259-027: Frostbite for the VCS / written by Steve Cartwright. CLNA: acActivision, Inc.
- 90. TX-1-259-028: Kaboom] For the 400/800 / adapted by Paul Willson from the Larry Kaplan original VCS game. CLNA: acActivision, Inc.
- 91. TX-1-259-029: River Raid for 400/800. CLNA: acActivision, Inc.
- 92. TX-1-259-030: Worm Whomper. CLNA: acActivision, Inc.
- 93. TX-1-283-993: Space shuttle program. CLNA: acActivision, Inc.
- 94. TX-1-290-729: Beamrider / conceived and designed by Dave Rolfe. CLNA: on text of computer program; acActivision, Inc.
- 95. TX-1-534-128: Beamrider. CLNA: acActivision, Inc.
- 96. TX-1-534-129: Dreadnaught. CLNA: acActivision, Inc.
- 97. TX-1-534-130: Happy Trails. CLNA: acActivision, Inc.
- 98. TX-1-534-131: Private Eye. CLNA: acActivision, Inc.
- 99. TX-1-534-132: Zenji. CLNA: acActivision, Inc.
- 100. TX-1-534-133: Zenji. CLNA: acActivision, Inc.
- 101. TX-1-534-134: Zenji. CLNA: acActivision, Inc.
- 102. TX-1-534-135: Zone Ranger. CLNA: acActivision, Inc.
- 103. TX-1-534-136: Zone Ranger. CLNA: acActivision, Inc.
- 104. TX-1-710-561: Pitfall II. CLNA: acActivision, Inc.
- 105. TX-1-710-562: HERO for the VCS Atari 2600. CLNA: acActivision, Inc.
- 106. TX-1-710-564: Keystone Kapers. CLNA: acActivision, Inc.
- 107. TX-1-710-565: Decathlon. CLNA: acActivision, Inc.
- 108. TX-1-710-566: Megamania. CLNA: acActivision, Inc.
- 109. TX-1-710-567: Pressure Cooker. CLNA: acActivision, Inc.
- 110. TX-1-710-568: Robot Tank. CLNA: acActivision. Inc.
- 111. TX-1-710-569: Enduro. CLNA: acActivision, Inc.
- 112. TX-1-751-919: Countdown to Shutdown. CLNA: on computer program text; acActivision, Inc.
- 113. TX-1-769-449: Ghostbusters (for use with I B M computer) CLNA: acActivision, Inc.
- 114. TX-1-778-408: Hacker C64. CLNA: acActivision, Inc.
- 115. TX-1-788-356: Space Shuttle-A Journey Into Space (for use with Atari home computers) CLNA: acActivision, Inc.

- 116. TX-1-811-963: Ghostbusters (for use with Commodore 64). CLNA: acActivision, Inc.
- 117. TX-1-811-964: Pastfinder (for use with Commodore 64) CLNA: acActivision, Inc.
- 118. TX-1-811-965: Mindshadow (for use with Commodore 64) CLNA: acActivision, Inc.
- 119. TX-1-811-966: Park Patrol (for use with Commodore 64) CLNA: acActivision, Inc.
- 120. TX-1-811-967: The Designer's Pencil (for use with Commodore 64) CLNA: acActivision, Inc.
- 121. TX-1-811-968: Tracer Sanction (for use with Commodore 64) CLNA: acActivision, Inc.
- 122. TX-1-887-135: Great American Cross-Country Road Race (AHC) CLNA: acActivision. Inc.
- 123. TX-1-887-136: Activision Home Computer Software presents Master of the Lamps / conceived by Russell Lieblich; designed by Peter Kaminski. CLNA: acActivision, Inc.
- 124. TX-1-887-137: Master of the Lamps (Apple) / translated by Dan Thompson. CLNA: acActivision, Inc.
- 125. TX-1-887-138: Master of the Lamps (AHC) CLNA: acActivision, Inc.
- 126. TX-1-887-139: Alcazar-the Forgotten Fortress (C64) CLNA: acActivision, Inc.
- 127. TX-1-887-140: Alcazar-the Forgotten Fortress (Apple II) CLNA: acActivision, Inc.
- 128. TX-1-887-141: Mindshadow (AHC) CLNA: acActivision, Inc.
- 129. TX-1-887-142: The Complete Computer Fireworks Celebration Kit (C64): object code. CLNA: acActivision, Inc.
- 130. TX-1-887-143: Web Dimension C64-disk & cassette : object code. CLNA: acActivision, Inc.
- 131. TX-1-887-144: Little Computer People (Apple) CLNA: acActivision, Inc.
- 132. TX-1-887-145: Great American Cross-Country Road Race (C64): object code. CLNA: acActivision, Inc.
- 133. TX-1-888-940: Little Computer People. CLNA: acActivision, Inc.
- 134. TX-1-928-709: Hacker (Atari XE/XL) CLNA: acActivision, Inc.
- 135. TX-1-950-322: Hacker. CLNA: acActivision, Inc.
- 136. TX-1-952-633: Hacker (Apple) CLNA: acActivision, Inc.
- 137. TX-4-465-103: MechWarrior II Windows 95. CLNA: acActivision, Inc.
- 138. TX-4-465-104: MechWarrior II DOS simulation. CLNA: acActivision, Inc.
- 139. TX-4-640-461: Heavy Gear. CLNA: acActiVision, Inc.
- 140. TXu-684-469: The great game. CLNA: acActivision, Inc.
- 141. TXu-684-473: Activision Studios presents Muppet treasure island:
  CD-ROM adventure game treatment / written by Larry Kay, with a shipload of help from Cheryl Weiner, Mark Loparco, Nicholas Koenig, Bill Prady. CLNA: acActivision, Inc. (employer for hire)
- 142. TXu-710-654: HockeyDrome : design document. CLNA: acActivision, Inc.
- 143. TXu-710-655: Shanghai: great moments: design document. CLNA: acActivision. Inc.
- 144. VA-144-423: Pitfall]: No. 4339. CLNA: Activision, Inc. & Saturday Supercade Ruby-Spears Enterprises, Inc.
- 145. VA-148-882: Worm whomper. CLNA: acActivision, Inc.
- 146. VA-148-883: Frostbite. CLNA: acActivision, Inc.

- 147. VA-148-884: River raid. CLNA: acActivision, Inc.
- 148. VA-148-885: Kaboom] CLNA: acActivision, Inc.
- 149. VA-150-604: Beamrider / conceived and designed by Dave Rolfe. CLNA: on pictorial material & text; acActivision, Inc.
- 150. VA-163-000: Pitfall]: A coloring book: no. 1046-51. CLNA: acActivision, Inc.
- 151. VA-169-355: Pitfall]: ages 3 to 7: no. 4643. CLNA: acActivision, Inc.
- 152. VA-176-450: Danger, quicksand. CLNA: acActivision, Inc.
- 153. VA-176-503: Pitfall] jigsaw puzzle: 99 pieces, fully interlocking: ages 6 to 12: no. 4660. CLNA: acActivision, Inc.
- 154. VA-182-589: Pitfall] Magic slate: no. 4442C-42. CLNA: acActivision, Inc.
- 155. VA-182-597: Pitfall] Magic slate: no.• 4441C-42/4454C-42. CLNA: acActivision, Inc.
- 156. VA-644-330: The lost treasures of Infocom II: manual / maual and software-rework aKelley Zmak; QA aKelly Rodgers. CLNA: on compilation of prev. pub. material with additional introd. & instructions; acActivision, Inc. (employer for hire)
- 157. VA-644-331: The lost treasures of Infocom / shell programming & re-mastering aKevin Cheung; manual & Hint book re-mastering aKelly Zmak and aPat Zmak; software QA aKelly Rodgers & aMike Coustier. CLNA: on compilation of prev. pub. material with additional introd. & instructions; acActivision, Inc. (employer for hire)

#### EXHIBIT B

#### **Patents**

1. "Video memory system"

Patent Number: 4,644,495, issued 2/17/87 Serial Number: 06568078, Filed 1/4/84

Recordation date: 2/5/97 Reel/Frame: 8334/0944

United States Patent 4,644,495CraneFeb. 17, 1987

Video memory system

#### Abstract

An improved video memory system includes a program memory, a display data memory, and a plurality of data fetchers. The data fetchers are used to indirectly address the display data in the display data memory. The data fetchers are programmed during vertical blanking so that selected display data is fetched at selected vertical display positions. During each scan line each data fetcher is "read" by: (1) decrementing a counter in the data fetcher; (2) comparing the counter value against preselected top and bottom values; and (3) using the counter value to indirectly address display data that is to be displayed on the current scan line if the counter value is between the top and bottom values. This relieves the host computer of having to keep track of the current vertical display position, thereby freeing it to use the saved computer cycles to produce more interesting viedo games with more complex display graphics. In addition there are provided data fetchers that can be programmed to periodically issue signals usable either for drawing a line with a predefined slope or modulating the amplitude of a sound generator.

Inventors: Crane; David P. (Menlo Park, CA). Assignee: Activision, Inc. (Mountain View, CA). Appl. No.: 568,078Filed: Jan. 4, 1984Intl. Cl.: G06F 3/14, G09G 1/02Current U.S. Cl.: 345/516; 364/916.5; 364/920.7; 364/926; 364/927; 364/927.2; 364/927.66; 364/927.7; 364/927.8; 364/927.83; 364/929.2; 364/929.3; 364/933.2; 364/942.8; 364/947; 364/947.2; 364/947.4; 364/948.1; 364/949; 364/949.2; 364/957; 364/959; 364/960; 364/960.2; 364/964; 364/964.1; 364/965; 364/965.5; 364/DIG 2Field of Search: 364/200 MS File, 900 MS File; 340/721, 723, 750, 799, 801, 802; 273/1 E, DIG. 28

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Primary Examiner: Zache; Raulfe B. Assistant Examiner: Munteanu: Florin

Attorney, Agent or Firm: Flehr, Hohbach, Test, Albritton & Herbert

20 Claims, 16 Drawing Figures

# EXHIBIT C

## Trademarks

Mark (Regular = Pending) (Bold = Registered)	Countr	y <u>Status</u>	Filing Serial No.	Date of Filing, Publication, or Status	TM Reg. No.	<u>Date</u> <u>Issued</u>
Activision, Inc.	**************************************	**************************************	***************************************		** *** * * * * * * * * * * * * * * * *	4
. A Mind Forever Voy	aging US	Registered	······································		1428599	2/10/87
Activision (Stylized L		Registered		**************************************	1207377	9/7/82
. Activision (Words Or	ıly), Class 9 US	Registered		* <del>************************************</del>	1350487	7/23/85
. Activision (Words Or	ıly), Class 28 US	Registered	<u> </u>		1183958	12/29/81
. Activision (Words Or	ıly) Califor	nia Registered			64432	9/18/81
i. ActivLink	US	Filed	75-352975	9/8/97	***************************************	<del></del>
. ActivLink GGN	US	Filed	75-352976	9/8/97	******************************	
. ActivLink Global Gar	ning Network US	Filed	75-352977	9/8/97		!
. Apocalypse	US	Filed	75-353729	9/8/97		<del></del>
0. Apocalypse Design	US	Filed	75-292832	5/15/97	:	1
1. Apocalypse Design ar	) + + + <del>4</del> 41	Filed	75-292831	5/15/97	***************************************	
2. Apocalypse Logo	US	Filed		5/15/97	***************************************	,
13. Beneath	US	Filed	***************************************	1/26/98		
14. Blast Chamber	US	Registered	******************************	• • • • • • • • • • • • • • • • • • •	2080286	7/15/97
15. Call to Power	US	Filed	75-489557	5/22/98		***************************************
16. Dark Reign	US	Filed	75-170411	9/23/96		
<ol><li>Dark Reign: The Futu</li></ol>		Filed	75-170410	9/23/96		
18. Deadline	US	Filed	•	******************************	2037254	2/11/97
19. Digital Diva	US	Filed	******************************	9/24/98		
20. Freeway	US	Registered	***************************************	•	1198971	6/22/82
21. Game Vault	US	Filed	75-361454	9/22/98		
22. Grand Tour Racing	US	Registered	75-281182	7/31/98		
23. Grand Tour Racing '9		Filed	75-281182	5/26/98		<u>:</u>
24. Infocom	US	Registered		······································	1642637	4/30/91
25. Interstate '76	US	Registered		···	2080306	7/15/97
26. Interstate 77	US	Filed	75-314814	4/14/98		<u>.</u>
27. Interstate '82	US	Filed		7/10/98		<u> </u>
28. Kaboom!	US	Registered		······································	2066953	6/3/97
29. Laser Blast	US	Registered			1208648	9/14/82
30. Leather Goddesses (		Registered			1453326	8/18/87
31. Pitfall - The Mayan		Registered			1947528	1/9/96
32. Pitfall 3D: Beyond Th	<del>-</del>	Filed	75-281184	5/26/98		
33. Pitfall!	US	Registered	<u>-</u>	•••••••••••••••••••••••••••••••••••••••	1289150	8/7/84
34. Planetfall	US	Registered	***************************************		2037253	2/11/97
35. Pool Hustler	US	Filed		9/24/98		
36. Power Move Pro Wi		Registered	75-148951	3/17/98	2189776	9/15/98
37. Return To Zork	US	Registered		- <b>!</b>	1908632	8/1/95
38. River Raid	US	Registered		- <u>!</u>	1282626	6/19/84
39. Sacred Ground	US	Registered	95 65 4000	i anno	2080274	7/15/97
40. Screamin' Demons	US	Filed	75-254877	8/7/98		
41. Shanghai	US	Registered	76 00007		1904528	7/11/95
42. Shanghai: Dynasty 43. Sorcerer	US	Filed	75-290997	6/23/98		
•••••••	US	Registered			1429416	2/17/87
44. Spellbreaker	US	Registered			1428601	_2/10/87
45. Spycraft  46. Spycraft: The Great	US	Registered			2037102	2/11/97
······		Registered	······		2037103	2/11/97
	US US	Filed Filed		9/24/98		•
48. Teen Digital Diva 49. The Elk Moon Mure		*************************		9/24/98		
50. Top Shot		Registered Filed		9/30/98	2037111	2/11/97
51. Trinity	US US	; Flied		: ५/७७/५४		

Mark (Regular = Pending) (Bold = Registered)	Country	<u>Status</u>	Filing Serial No.	Date of Filing, Publication,	TM Reg. No.	<u>Date</u> <u>Issued</u>
2. Vigilante 8				or Status	*******************	*************
	US	Filed		11/21/97		*************
************************	US	Filed	75-227190	1/20/98	<u> </u>	***************************************
4. Young Guns	US	Filed		3/9/98		
5. Zork	US	Registered			1227668	2/15/83
6. Zork Grand Inquisitor .ctlvIsion, Inc. International Trader	<u>US</u> narks: See table l	i Filed octow		9/4/98	•	
lead Games Publishing	***************************************	************************************	**-**********************		**********************	***************************************
. Cabela's Big Game Hunter	US	Filed	75-408095	12/22/97	***************************************	***************************************
Duckhunter Pro 3D	US	Filed	75-447262	3/9/98	<del>!</del>	·
. Enemy Nations	US	Filed	75-260777	3/20/97		
Extreme Watersports	US	Filed	75-472752	4/23/98		
Head Games	US	Registered	74-443422	10/4/93	1896317	SDAME
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. Probowl 3D	US	Filed	75-447265	3/9/98	<b>!</b>	į
. Profishing 3D	US	Filed	**** <del>*******************</del>	\$	<u> </u>	<u> </u>
. : Upland Game Hunter	US	Filed	75-447264 75-472751	3/9/98	<u> </u>	<u> </u>
laven Software	1 05	: FRGU	: /3-4/2/31	4/23/98	***************************************	İ
Heretle (Design)	US	Registered	75-080628	3/29/96	2013994	11/5/96
Heretic (Words Only)	US	Registered	74-721116	8/25/95	2001197	9/17/96
Hexen (Design)	US	Registered	75-039835	1/3/96	2017842	11/19/90
. Hexen (Words Only)	US	Registered	75-039933	1/3/96	2012122	10/29/96
. Portal of Praevus	US	Filed	75-478891	5/4/98	: 2012122	10/27/70
. Raven Software (logo)	US	Registered	74-646599	3/14/95	2139931	3/3/98
. Towers Of Darkness	US	Filed	75-343957	8/20/97	: 2139931	3/3/98
. Heretic	France	Registered		0/20/9/	95596400	<u> </u>
. Heretic	Benelux				************	ļ
0. Heretic	Spain	Registered Registered			585915	<u> </u>
1. Heretic	U.K.	Registered	<u>:</u>	<del> </del>	2001504	ļ
2. Heretic	O.K. Australia	Registered	····÷		•••••••	<del>!</del>
3. Hexen	EC	Filed	267,450	: 	676245	<del>!</del>
4. Heretic	<u>EC</u> Italy	Filed	T096C00080	1/11/96		<u>:</u>
Centresoft	iitaly	: rucu	: 107000000	: 1/11/90		<u> </u>
. Centresoft	UK	Registered	•		1226497	9/15/84
. Softdirect	UK	Registered	***************************************	•	2025417	<del>•••••••••</del> •••••••••••••••••••••••••••
. Centresite	UK	Filed	•••••••••••••••••••••••••••••••••••••••	· • · · · · · · · · · · · · · · · · · ·	· avay /1/	<del></del>
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. Blaze	Germany	Registered	•		398-04-685	3/20/98
/BG		<del></del>	<del></del>		<del></del>	
. Romside	Germany	Registered	<u> </u>		2091167	2/3/95
Bootsoccer	Germany	Registered	:	•	39638694	10/4/96

Mark	Country	Status	Serial/Registration No.	Date Issued
Activision	Argentina	Registered	1,533,857	08/09/84
Activision	Austria	Registered	103,402	08/16/83
Activision	Australia	Registered	356,097	09/15/80
Activision	B.V.I.	Registered	2,069	07/11/84
Activision	Benelux	Registered	381,432	03/25/82
Activision	Brazil	Registered	810,923,521	12/13/83
Activision	Canada	Registered	271.887	08/20/82
Activision	Chile	Registered	420,713	12/01/83
Activision	China	Registered	208,139	05/14/94
Activision	Columbia	Registered	333,592	11/18/94
Activision	Denmark	Registered	4417/1982	12/17/82
Activision	Dominican Republic	Registered	35,519	05/30/83
Activision	Finland	Registered	89,515	08/06/84
Activision	France	Registered	267,540	02/14/81
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Activision	Germany	Registered	1,055,089	02/06/91
Activision	Germany	Registered	944,106	08/18/89
Activision	Great Britain	Registered	1,148,580	09/15/80
Activision	Greece	Registered	72,149	06/16/82
Activision	Guatemala	Registered	85164	09/19/97
Activision	Japan	Registered	1,772,445	05/30/85
Activision	Iceland	Registered	360/1982	11/12/82
Activision	Indonesia	Registered	174,044	07/14/93
Activision	India	Registered	404,210B	4/13/97
Activision	Ireland	Registered	106,188	05/12/82
Activision	Israel	Registered	54,986	03/24/89
Activision	Italy	Registered	397,255	09/25/81
Activision	Korea	Registered	5672/83	11/30/83
Activision	Malaysia(Sabah)	Registered	S/030093	6/18/89
Activision	Mexico	Registered	387,378	08/21/90
Activision	Monaco	Registered	829,243	06/28/82
Activision	Netherlands Antilles	Registered	12686	11/25/82
Activision	New Zealand	Registered	141,270	03/24/82
Activision	Norway	Registered	133,728	10/06/98
Activision	Panama	Registered	030,799	5/30/98
Activision	Peru	Registered	79,691	1/27/94
Activision	Philippines	Registered	38,536	04/06/88
Activision	Portugal	Registered	220,781D	6/27/89
Activision	Singapore	Registered	1566/82	3/29/89
Activision	South Africa	Registered	81/4423	6/25/91
Activision	South Africa	Registered	81/6710	9/11/91
Activision	Spain	Registered	1,569,580	5/23/90
Activision	Sweden	Registered	187,586	05/08/83
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Activision	Switzerland	Registered		· · · · · · · · · · · · · · · · · · ·
Activision	Taiwan	Registered	621,389	11/16/93
Activision	Taiwan	Registered	203,942	02/01/83
Activision	Thailand	Registered	TM1153	07/16/82
Activision	Turkey	Registered	81,589	06/05/84
Activision	Venezuela	Registered	115,123F	10/02/85
Mediagenic	Canada	Registered	380,236	02/22/91
Mediagenic	France	Registered	1,464,699	05/11/88
Mediagenic	Great Britain	Registered	1,343,884	05/10/88
Mediagenic	Germany	Registered	1,148,168	05/10/88
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