Note To The File

Serial Number: 79323265 CLASH MINI

Date: 08/12/2022 10:03 am Created by: Marta Stadeli

Changed

• Issued Examiner's Amendment and Entered Changes

Discussed file with Attorney/Applicant

• via E-Mail

From: Stadeli, Marta < Marta.Stadeli@USPTO.GOV >

Sent: Thursday, August 11, 2022 6:08 PM

To: Nicholas Forgione < forgione@leasonellis.com >

Subject: RE: Supercel Oy applications (SN: 79318283; 79318250; 79323266; 79323265)

Nick,

For these applications, the original identification of goods and services are slightly different than in the copending application for EVERDALE which I believe you based this on. That means there are a couple minor amendments on only Classes 9 and 20 that need to be made to fit the scope of the original application.

If you agree to my suggestions below, simply respond to this email with your approval and I will enter the amendments and approve the marks for publication immediately.

SUGGESTED ID - ONLY CLASSES 09 AND 20

Class 9: Recorded computer software for social networking, for playing computer games, and for uploading, posting, showing, displaying, tagging, blogging, sharing or otherwise providing electronic media or information in the fields of virtual communities, electronic gaming, entertainment, and

general interest via the Internet or other communications networks with third parties; recorded computer game software; downloadable computer game software; downloadable computer software for social networking, for playing computer games, and for uploading, posting, showing, displaying, tagging, blogging, sharing or otherwise providing electronic media or information in the fields of virtual communities, electronic gaming, entertainment, and general interest via the Internet or other communications networks with third parties; blank electronic data storage media; computer game software adapted for use with television receivers; pre-recorded motion picture, television, and animation films about video games and the settings and characters thereof recorded on electronic media; bags, cases and sleeves specially adapted for storing and carrying telephones, computers, headphones and cameras; covers specially adapted for mobile phones, portable computers and tablet computers; headphones; downloadable electronic publications, in the nature of books, magazines and newsletters in the field of computer games, computer game characters and electronic sports; decorative magnets; belts and straps specially adapted for holding telephones, headphones and cameras; electrical power distribution units

• The wording in the original application is "belts and straps" instead of "lanyards and straps" as in EVERDALE, and belts need to be "specially adapted" to be acceptable.

Class 20: Furniture; sculptures made of plastic; mobiles being decorative mobiles; storage boxes made of wood for general use; decorative wooden objects, namely, figures made of wood; baskets, not of metal, namely, baskets for storing goods for commercial purposes, and bakers' bread baskets; trophies of plastic; nameplates, not of metal; **model**-figures made of plastic, **namely, ornaments of plastic**

• The wording in the original application is "figures made of plastic" instead of "model figures [ornaments] made of plastic" as in EVERDALE. The wording "figures made of plastic" is acceptable as written.

Thank you in advance for your prompt response.

Sincerely,

Marta

Marta Stadeli

United States Patent and Trademark Office

Examining Attorney, Law Office 123

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From: Nicholas Forgione < forgione@leasonellis.com >

Sent: Tuesday, August 2, 2022 1:34 PM

To: Stadeli, Marta < Marta. Stadeli@USPTO.GOV >

Subject: Supercel Oy applications (SN: 79318283; 79318250; 79323266; 79323265)

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Dear Marta,

Following up on our call yesterday, below are proposed ID amendments for the four abovereferenced applications. Please let me know if these would be acceptable to be entered via an examiner's amendment.

<u>Class 6</u>: Chains of common metal; statuettes of common metal; non-electric locks of metal; trophies of common metal; nameplates of common metal; metal rings for keys, namely, split rings of common metal for keys

<u>Class 9</u>: Recorded computer software for social networking, for playing computer games, and for uploading, posting, showing, displaying, tagging, blogging, sharing or otherwise providing electronic media or information in the fields of virtual communities, electronic gaming, entertainment, and general interest via the Internet or other communications networks with third parties; recorded computer game software; downloadable computer game software; downloadable computer software for social networking, for playing computer games, and for uploading, posting, showing, displaying, tagging, blogging, sharing or otherwise providing electronic media or information in the fields of virtual communities, electronic gaming, entertainment, and general interest via the Internet or other communications networks with third parties; blank electronic data storage media; computer game software adapted for use with television receivers; pre-recorded motion picture, television, and animation films about video games and the settings and characters thereof recorded on electronic media; bags, cases and sleeves specially adapted for storing and carrying telephones, computers, headphones and cameras; covers specially adapted for mobile phones, portable computers and tablet computers; headphones; downloadable electronic publications, in the nature of books, magazines and newsletters in the field of computer games, computer game characters and electronic sports; decorative magnets; lanyards and straps for holding telephones, headphones and cameras; electrical power distribution units

<u>Class 16</u>: Paper and cardboard; printed comic books; printed matter, namely, newspapers, photographs, magazines and books in the field of computer games, computer game characters and electronic sports; printed computer game instruction manuals; writing paper and envelopes; printed calendars; bookmarks; notebook and calendar covers; packing paper, wrapping paper and packaging

materials of paper; cardboard boxes; party decorations made of paper; pens, erasers; posters made of paper, paper banners; figures made of paper; paper bags; stickers and sticker albums; printed matter, namely, greeting cards, post cards, collectible cards being printed collector cards made primarily of paper and also including metal, sports trading cards, and collectible printed trading cards; paper signs

<u>Class 18</u>: Bags, namely, athletic bags; all purpose sport bags; carry-all bags; leather bags, suitcases and wallets; shoulder bags; textile shopping bags; handbags; luggage bags, namely, luggage; school bags

<u>Class 20</u>: Furniture; sculptures made of plastic; mobiles being decorative mobiles; storage boxes made of wood for general use; decorative wooden objects, namely, figures made of wood; baskets, not of metal, namely, baskets for storing goods for commercial purposes, and bakers' bread baskets; trophies of plastic; nameplates, not of metal; model figures made of plastic, namely, ornaments of plastic

<u>Class 21</u>: Household or kitchen utensils and containers, namely, rolling pins, spatulas, turners, scoops, whisks, and containers for household use; mugs; bottles sold empty and vacuum bottles; statues of china and glass; beverage glassware; candlesticks; candle rings; works of art made of glass; coupes and vases; works of art of porcelain, terra-cotta and glass

<u>Class 25</u>: Footwear, headwear; T-shirts, sweatshirts, shirts, blouses, vests; jeans, pants, shorts; underwear; sportswear, namely, uniforms, sport coats, shirts, socks, sports caps, hats, and jackets; socks; coats, jackets, suits; skirts; scarves; gloves, mittens; bathing suits, pajamas, negligee robes, bathrobes; headwear, namely, caps and hats

<u>Class 26</u>: Lace and embroidery, hair ribbons and braid; buttons, hooks and eyes, sewing pins, and needles; barrettes being hair-slides, hair pins, and hair ties; hat pins, other than jewelry; ornamental novelty buttons, badges and pins; trimmings for clothing; shoe ornaments, not of precious metal, namely, shoe trimmings; brassards; buttons; belt buckles

<u>Class 28</u>: Electronic games, namely, arcade-type electronic video games, non-coin operated electronic games other than those adapted for use with television receivers only; hand-held units for playing electronic games; action skill games; toy action figures; board games; game cards; play sets for action figures; game cards and playing cards; soft sculpture dolls; plush toys; stuffed toys, water toys, wooden toys, namely, wooden toy model cars; toys made of plastics, namely, plastic character toys; children's multiple activity toys; puzzles; balloons; bags, cases and sleeves specially adapted for storing and carrying apparatus for games in the nature of handheld units for playing computer games, joysticks for video games and computer games, and video game consoles

Class 41: Electronic game entertainment services, namely, providing online computer and electronic games, enhancements within online computer games and applications within online computer games, and providing virtual environments in which users can interact through online non-downloadable social games for recreational, leisure or entertainment purposes; providing on-line computer games; online gaming entertainment services, namely, providing online computer and electronic games, enhancements within online computer games, and applications within online computer games, and providing virtual environments in which users can interact through online non-downloadable social games for recreational, leisure or entertainment purposes; entertainment services, namely, providing online computer games, multi-player video game matching services in the nature of organization of electronic game competitions, and providing online entertainment in the nature of conducting online computer game tournaments, cyber or virtual electronic sports leagues and ongoing game shows; providing information on-line relating to computer games; provision of games by means of a computer based systems, namely, providing on-line computer games; providing interactive social games in a virtual environment, namely, providing on-line computer games; providing entertainment information relating to computer games via information network; entertainment services, namely, development, production and post-production services in the fields of video and films, providing online computer and electronic games, enhancements within online computer games, and applications within online computer games, and providing virtual environments in which users can interact through online nondownloadable social games for recreational, leisure or entertainment purposes, and providing on-line entertainment in the nature of conducting online video game tournaments, cyber or virtual fantasy sports leagues and production and distribution of games shows; organizing community sporting and cultural activities; providing online non-downloadable electronic publications in the nature of books, magazines and newsletters in the field of computer games, computer game characters and electronic sports; presentation in the nature of production and distribution of movies, films, animations, and television programs; entertainment services in the nature of creation, development, and production of movies, films, animations, and television programs; entertainment services in the nature of organising social events and conferences for entertainment purposes in the field of video and computer games, gaming; organising of competitions, namely, organization of e-sports competitions, organization of electronic game competitions; providing computer games and gaming services through an internet website portal, namely, providing online non-downloadable game software, virtual reality game services provided online from a computer network, and providing online computer games; entertainment services, namely, organising and conducting video and computer game matches and tournaments; organising of electronic sports events, namely, organization of electronic sports competitions

Additionally, for App. No. 79323265 (CLASH MINI), Applicant agrees to the disclaimer of MINI.

Please let me know if any of	the above needs clarification
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Best,

Nick

Nicholas E. Forgione

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